**Historical Foundations of Cinema & Television**

**Lesson Plan Overview / Details**

This lesson takes students through the invention of the Motion Picture including an introduction of early mechanisms, discussion of the pre-conditions for the invention, early genres, Lumiere, Edison, and the studio system. The formative assessment includes a visual slide presentation and the summative assessment, a cinema research decade project/visual slide presentation. Another option would be to incorporate an introduction to editing software and then the students create their final projects in the timeline of the software, learning interface, motion properties, audio, titles and transitions.

**Lesson Time**

5 class periods

**Objectives and Goals**

* Students will learn and understand the history of the motion picture including, but not limited to early mechanisms, pre-conditions of the motion picture, and the early studio system.
* Students will learn and understand the process of researching and saving visual representations of key historical events and mechanisms.
* Students will learn and understand tools within an editing software or slide presentation program to create a visual timeline of the history of motion picture.

**Activities in this Lesson**

**Day 1**

* [Warm Up: Reflection and Discussion](http://www.cteonline.org/portal/default/Curriculum/Viewer/Curriculum?action=2&cmobjid=264128&view=viewer&refcmobjid=260683) - Hooks / Set

Students are prompted to reflect on the following thought in their notebooks...

Imagine your life without television or movies. What do you think are the positive and negative effects of cinema in our culture?

Think of an example of a film that has had significant positive impacts and negative impacts on your generation. Discuss how.

Discuss responses in small groups.

Share responses with the group.

**Day 2**

* [Lecture/Demonstration Activity](http://www.cteonline.org/portal/default/Curriculum/Viewer/Curriculum?action=2&cmobjid=264137&view=viewer&refcmobjid=260683) - Lecture

Lecture/demonstration consists of a multimedia presentation of the vocabulary of the mechanisms of early cinema as well as the origin of how it was created.  Throughout the presentation, the terms highlighted in “purple” are words students should be writing down. Following the lecture, the students will research visual representations of all these terms and will be expected to reference their notes for their research.  The multimedia presentation includes embedded video files/images that help explain/illustrate concepts throughout.

The attached presentation (Early Cinema Powerpoint) is 42 slides.

**Day 3**

### File Organization and Management

Show students how to create and name folders on the desktop computer. They will need to create two folders: one titled “Student Name”, the other “Early Cinema Images”. Demonstrate the search of “diorama” using Google Image search.  Demonstrate how to save an image to the desktop/designated folder.

**Day 4 & 5**

### Researching and Saving Visual Presentations

Students will begin researching visual representations of the first ten images at the end of the period today.  Images must be saved in designated folder.

After the presentation on day two (slides 21-42) students continue gathering images for the remaining terms/concepts.